Exp Handling

“It is event occurs during the execution of the program which terminates the program due to abnormal statement handling this abnormal statement”

1.Checked--🡪compile time exp

“caught by the compiler”

1.try and catch

2.throws

2.Unchecked-🡪Run time exp

“not caught by the complier but caught during execution o the program”

1.try and catch block

Handle

Try{

//risky statement or abnormal

}

Catch(){

//handle the exp

}

Try{

}

Catch(){

}

Try{

}

Catch(){

}

3.Try{

}

Finally{

}

4.Try{

}

Catch(){

}

Finally{

}

5.try{

}

Catch(){

}

Catc(){

}